

# ECE264: Advanced C Programming

Summer 2019

Week 3: Recursion

# Recursion

- Function calling itself!

```
int factorial(int n)
{
    if(n == 0)
        return 1;
    else
        return n * factorial(n-1);
}
```

# Recursion

- Better to think of recursion as a problem solving technique rather than a programming principle.
- A common pattern in problem solving:
  1. Break the problem into smaller problems
  2. Apply the same function to solve the smaller problems
  3. Use the solutions created in previous step to solve original problem

# Recursion

- Is the pattern never ending?

*No.*

- Repeating the process creates smaller and smaller problems. Eventually, the problem becomes *trivial* to solve.

*trivial problem = base case*

# Example - Factorial

- $n!$  is just  $n * (n-1)!$

*Break the problem into smaller version of the same problem (step 1)*

```
int factorial(int n)
{
    if(n == 0)
        return 1;
    else
        return n * factorial(n-1);
}
```

# Example - Factorial

- call `factorial` again to solve the smaller problem

*Solve the smaller problem by calling the same function  
(step 2)*

```
int factorial(int n)
{
    if(n == 0)
        return 1;
    else
        return n * factorial(n-1);
}
```

# Example - Factorial

- Multiply the result of previous step (calling `factorial(n-1)`) by `n` to find `factorial(n)`

*Use the solution of the smaller problem to solve the original problem (step 3)*

```
int factorial(int n)
{
    if(n == 0)
        return 1;
    else
        return n * factorial(n-1);
}
```

# Example - Factorial

- The *base case* is simple: we know that  $\text{factorial}(0) = 1$

```
int factorial(int n)
{
    if(n == 0)
        return 1;
    else
        return n * factorial(n-1);
}
```



# Why recursive codes?

- Intuitive
  - Easier way to think of a solution
- Sometimes, the only way to effectively solve a problem!

# Why recursive codes work?

- Think *inductively*:
  - Assume that the recursive function already works, but.. only on smaller problems than the original problem
  - Write recursive function for the original problem assuming it works
  - Write correct base case

# Why recursive codes work?

- `factorial` example:
  - Assume that `factorial(n-1)` works
  - If we have  $(n-1)!$  computing  $n!$  is easy:  
just multiply by  $n$
  - Make sure that there exists a working base case: provide answer to the smallest argument passed to `factorial`

# Divide-and-Conquer – A common recursive pattern

- Computing sum of array elements – toy example

```
int sum(int * arr, int nels)
{
    if (nels == 1)
        return arr[0];
    int sum1 = sum(arr, nels/2);
    int sum2 = sum(&arr[nels/2], (nels + 1)/2);
    return sum1 + sum2;
}
```

# Divide-and-Conquer – A common recursive pattern

- Computing sum of array elements – toy example

```
int sum(int * arr, int nels)
{
    if (nels == 1)
        return arr[0];
    int sum1 = sum(arr, nels/2);
    int sum2 = sum(&arr[nels/2], (nels + 1)/2);
    return sum1 + sum2;
}
```

# Divide-and-Conquer

- A problem can be broken into two or more smaller problems of similar or related type
- More realistic examples:
  - Quicksort, Merge sort, finding closest pair of points

# Recursion – observations

- Can have multiple base cases
  - Fibonacci series
- Tail recursion
  - Factorial

# Using gdb to understand recursion

- Demo

```
#include<stdio.h>
int foo(int n)
{
    int retval = n;
    if (n == 0)
        return 1;
    retval = retval * foo(n-1);
    return retval;
}

int main()
{
    int x = foo(5);
    printf("foo(5)=%d\n",x);
}
```



# Recursive vs. iterative codes

```
int sum(int * arr, int nels)
{
    if (nels == 1)
        return arr[0];
    int sum1 = sum(arr, nels/2);
    int sum2 = sum(&arr[nels/2], (nels + 1)/2);
    return sum1 + sum2;
}
```

```
int sum(int * arr, int nels)
{
    int total=0;
    for(int i=0;i<nels;i++)
        total += arr[i];
    return total;
}
```

# Using gdb to understand recursion

- Tail recursion and its implementation advantages

# Recursion - Exercise

- What happens in memory when recursion never terminates?