## CS601: Software Development for Scientific Computing Autumn 2023

Week9: Intermediate C++

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## Course in the next 7 weeks:

- Computational thinking
  - Data representation (IEEE 754, Object-oriented design)
  - System Architecture (cache hierarchy, pipelined logic)
  - Language considerations (C/C++ features, Generic programming etc.)
- Patterns / Motifs in Scientific Computing
  - Dense matrix computations, Sparse matrix computations, FFT
  - N-body problems, Structured and Unstructured grids
- Tools
  - make, overview of compiler tool chain.
  - Doxygen, gdb, valgrind, gprof
  - ?

## **Object Orientation**

- What does it mean to think in terms of object orientation?
  - 1. Give precedence to data over functions (think: objects, attributes, methods)
  - 2. Hide information under well-defined and stable interfaces (think: encapsulation)
  - 3. Enable incremental refinement and (re)use (think: inheritance and polymorphism)