

1. Consider the Language L_1 defined by the grammar G_1 :

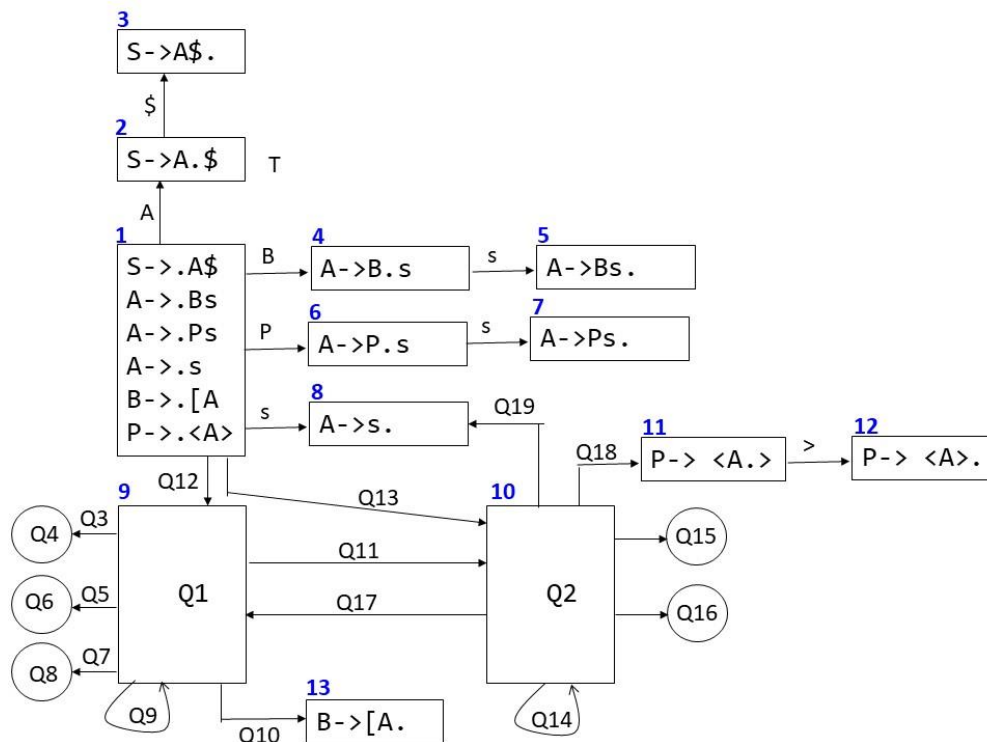
1. $S \rightarrow A\$$
2. $A \rightarrow Bs$
3. $A \rightarrow Ps$
4. $A \rightarrow s$
5. $B \rightarrow [A$
6. $P \rightarrow \langle A \rangle$

a. Implement a recursive-descent parser for the language L_1 . The starter files are given to you, and you need to fill-in/code-in the answers. You must make sure that your code compiles and produces correct results i.e. accepts (rejects) strings that are (not) part of the language.

For this question, you need to write the answers in 1a.cpp, 1a.h, and makefile.

b. Is G_1 LL(1)? Answer Y for yes and N for No (note that the answer must be capital letter). For this question, you need to write the answer in 1b.txt

c. A partial LR(0) CFSM is shown below for G_1 . Complete the CFSM by answering questions Q1-Q19 i.e., you need to fill states 9 and 10, mark the edges, and fill in the circles. The circles contain the state number of the state that the edge connects to (state numbers are shown outside the box at the top-left corner). For this question, you need to write the answer in 1c.txt



d. Is the CFSM LR(0)? Why or Why not? (answer in not more than one sentence. Writing more than one sentence will attract penalty.))? For this question, you need to write the answer in 1d.txt